

## Power Point Media Development for Increase Liveliness Study Students in Social Sciences Subjects at SD Negeri 1 Bahomotefe Regency Morowali

Munawir\* , Haliadi , Hasdin  
Tadulako University , Palu, Indonesia

### ABSTRACT

Demands education 21st century to be challenge separately for educators . Creative teacher can develop skills , ideas, and methods teaching new . Instructional Media is group instruments used by teachers for convey instructions or inside information lessons and as effort communicate with student about source Study . As presenter or something distributor message . Formulation problem How teachers develop Power Point media on the eyes social studies lessons in Class V of SD Negeri 1 Bahomotefe Regency Morowali , How? liveliness Study students ' eyes social studies lessons in class V of SD Negeri 1 Bahomotefe Regency Morowali , Is You can use Power Point media increase liveliness Study students ' eyes social studies lessons in Class V of SD Negeri 1 Bahomotefe Regency Morowali . Research purposes Analyze influence Power Point media development towards liveliness Study students ' eyes social studies lessons in Class V of SD Negeri 1 Bahomotefe Regency Morowali . Study This use type study development ( Research and Development). Research and development methods or in Language English Research and Development is method research used For produce product certain , and test effectiveness product the . Development results from study This is in the form of power point media containing material social studies learning , learning videos , and exercises created and designed use application canva .

**Keywords:** *Power Point Media, Activeness Learning , Social Sciences Subjects*

#### **Corresponding author**

**Name:** Haliadi

**Email:** [haliadisadi@gmail.com](mailto:haliadisadi@gmail.com)

### INTRODUCTION

Based on Minister of Education and Culture Regulation (PERMENDIKBUD) Number 37 of 2018 Article 2A paragraph (1) states that “ payload informatics at Elementary Schools /Madrasah Ibtidaiyah (SD/MI) can used as tool learning and or studied through extracurricular and/ or load local .” So effort realize in environment school tightly with proficiency in use technology and understanding development existing technology ( Nurhosen et al., nd) .

In line with regulation government , especially in the field education , one educator must capable use technology with reliable , deep the form of learning media used in the

learning process . " Instructional Media is possible means realization connection direct between work a educator with participant educate ." ( Anggraini & Wulandari, 2020)

See importance use of learning media in schools , "teacher as center learning sued For can control technology and collaborating on it with today 's technology ." (Puspita, 2020). Educator sued For creative in determine appropriate learning media with student so that material load lessons delivered can understood with maximum . Therefore that , on the level school base supporting media is needed For help the learning process so walk with fun and interesting interest Study student ( Samosir , nd) .

Demands education 21st century to be challenge separately for educators . Creative teacher can develop skills , ideas, and methods teaching new . Development knowledge knowledge and technology bring changes to life society , fine in field social , economic , and education . Therefore that , use technology it will be very easy . Utilization technology is one of alternative education where are teachers and students must active and creative in utilization technologist ( Lapebridinsi et al., 2022) i .

Duties and roles of teachers as educator professional actually very complex , no limited in time ongoing interaction educational inside class , but also as an administrator, evaluator, counselor , and others as appropriate with abilities ( competencies ) possessed . According to ( Zuhilmi & Suneki , 2024) " learning process influenced by the choice of learning media used by the teacher. Selection of learning media required perfect optimization . Optimizing learning media give rich experience to student in audio, visual and audiovisual forms ." Learning with the teacher as the main medium make student bored and not interested to material taught (Eliana Putri Salsabila, 2024) .

One of task educator is provide atmosphere fun learning . Educator must look for method For make learning become fun and off-putting threat during the learning process . Teachers have goal for students succeed achieve a good learning process , goals learning this is very important For considered because which is yardstick measuring success in the learning process . So that the goal can achieved with well the teacher should can choose method applied learning moment learning (Hasanah et al., 2023) .

Liveliness as well as enthusiasm Study student in learning can created depends on the efforts of the teacher in create atmosphere conducive as well as effective in learning . Teachers should can choose or combine several appropriate learning models so that you can create environment conducive learning , use of appropriate media with condition students , as well possible methods supports the learning model used in meaning can refers curiosity and motivation students to get involved active as well as enthusiasm in activity learning ( Wastiti , 2022) .

Involvement student in a way active in the learning process will give opportunity big to achievement objective learning . One of effort in increase liveliness as well as enthusiasm student in learning that is use of appropriate learning media with condition

student moment This . Use of learning media is trigger support student can active and enthusiastic in accept learning (Sitompul et al., nd) .

Accuracy election method learning the No free from Role Information and Communication Technology (ICT). Role Information and Communication Technology (ICT) is increasingly felt in various ways sector , including in the field education . In the learning process required utilization and renewal development technology and science knowledge . "In tune with demands and developments of the times, teachers are required For capable convey lesson use learning media assistance ." ( Arfinda & Rachmadyanti , nd) . "Teachers must capable use tools and capabilities develop skills used for achievement objective learning can be optimal." ( Wibawanto , 2017). " Student will encouraged For give feed back , response and implement knowledge gained in life daily If learning use appropriate media ." (Sitompul et al., nd) .

Instructional Media is group instruments used by teachers for convey instructions or inside information lessons and as effort communicate with student about source Study (Setiawan et al., nd) . As presenter or something distributor message , if media programming designed and developed with OK , then the function of the media Can walk although without presence a teacher. "There are some worthy principle in choosing learning media , namely effectiveness , relevance , and productivity ." (Jubaedah & Pd, nd) . So aspect most important in selection of learning media must based on needs and background behind students to become more efficient in its use .

Based on observation research carried out on May 3 2023 against social studies learning in grade 5 of SD Negeri 1 Bahomotefe Subdistrict East Bungku Regency Morowali during This Still use method conventional . Use book package Still made as a learning medium main and teaching Lectures are also the methods used often done in delivery teaching materials so not enough in involve liveliness participant learn in class .

Interview result with VA class teacher Mrs. Fitriani Mahid and VB class teacher Mrs. Nurjane , learning in a way general use method conventional book - centred package with use method lecture . This has a big impact on activity Study student . Student tend No notice even the teacher's explanation part student do something that doesn't There is relationship with learning . This is exactly what it is become problem important if the teacher is in matter This No can give conducive atmosphere for student .

Observation result a number of students also give same answer . Student class V was asked about social studies learning , according to they IPS material is difficult For understood Because there is Lots draft . Student used to Study only through book package received from school , them think that Study It means must memorize the material inside book . This is what resulted Study become boring for students and inclined monotonous . Therefore that , activity Study No taking place in a way maximum and students not enough involved in lesson , so will influence motivation Study student .

## **METHOD**

Study This use type study development ( Research and Development). Research and development methods or in Language English Research and Development is method research used For produce product certain , and test effectiveness product the . R&D methods are method fruitful research innovation Good something product new or develop existing products There is For more appropriate interest with objective learning from principal discussion certain (Putri & Khusna , 2024) .

## **FINDING AND DISCUSSION**

Development of power point media in increase liveliness learn by eye social studies lessons at SD Negeri 1 Bahomotefe Regency Morowali on research This using the ADDIE development model which consists of of 5 stages namely : Analysis , Design, Development, Implementation , and Evaluation . Development results from study This is in the form of power point media containing material social studies learning , learning videos , and exercises created and designed use application canva . The purpose of choosing a development model This Because in matter design and develop A a viable and valid product in study . Learning media assessment This carried out by the team expert that is expert material and media experts as validators. Furthermore evaluation carried out in trials group . Evaluation This aim For see worthy whether the media is there or not used on students . Study This carried out on students class V SD Negeri 1 Bahomotefe .

Stage analysis is stage The first thing carried out by researchers , research done in stages beginning among them observations and interviews towards teachers and students . Initial goal that is For get data in the form of analysis needs , where analysis sourced needs from results research at SD Negeri 1 Bahomotefe . Analysis carried out includes Analysis ( Analysis ) Stage analysis is stage The first thing carried out by researchers , research done in stages beginning among them observations and interviews towards teachers and students . Initial goal introduction that is For get data in the form of analysis needs , where analysis sourced needs from results research at SD Negeri 1 Bahomotefe . Analysis carried out covers analysis educator , analysis students , analysis material and media analysis .

Analysis educator done with activity interview with the fourth grade teacher for know similar media needs what teachers and students want . Based on interview the researcher do , teachers want learning media that can make student focus in the learning process taking place . That the teacher also has using learning media , such as image media for students Can focus in follow activity moderate learning taking place . But The same just student not enough focus in follow activity learning moment taking place inside class . Here the teacher wants learning media that can be used make student focus in Study .

Analysis student fifth grade at SD Negeri 1 Bahomotefe done For know criteria for required learning media student in the learning process . It was conveyed by students that learning media can be used make student focus in Study is a medium that can involve

student active in it , like feel bored with their media No follow active in it , like image media only seen just . Students also want existing learning media design color colorful , because For age child school really like it bright colors Because can interesting attention student .

Goals at stage This is For determine material used in power point media. Where is the researcher choose material Class V Theme 7 Events in Life Subtheme 1 Event Nationality of the Colonial Period in lesson 1, lesson 3, and lesson 4 social studies lessons . this material chosen because of the media being developed This later will used by teachers as help teach in class V. Apart from that material developed learning Refer to books and relevant sources from results discussion with the teacher. When analysis material , researcher formulate objective learning For furthermore developed in stages design , so that the media is developed still refers to the goal learning .

Canva is the graphic design platform used For make social media graphics , presentations , posters, documents and other visual content (Tiara Melinda & Erwin Rahayu Saputra, 2021). Application This providing design templates online with various attractive design appearance for free and some are paid ( Fajri et al., 2022). In the application the There is several tools and animations that can be done We use For design very easily (Hermawan et al., 2024) . The Canva application is also one an application that provides an attractive design that can used for the learning process No boring and monotonous so that can give rise to motivation student in the learning process ( Bwariat & Yugopuspito , 2024) .

Stage first thing to do is stage analysis , according to ( Afida et al., 2024) The first media development step that is potential and problems , in matter This researcher do analysis need with interview . At stage analysis researcher do interview with the fifth grade teacher at SD Negeri 1 Bahomotefe . Analysis carried out are : 1) Analysis of teachers and students that is For know similar media needs what teachers and students want , 2) Analysis material learning related to KI and KD curriculum 2013 in theme 7 subtheme 1 in class V. Based on interviews conducted researcher with teachers, teachers want learning media that can make students focus at the moment learning takes place , the teacher says the media makes it student focus in Study is student follow active in learning student 3) Media analysis , namely activities performed For analyzing existing learning media This used by current teachers carry out learning . While doing teacher interview on March 2 2021 the teacher said that the media used moment learning form books and tools show learning .

Furthermore stage design , according to F, et al (2014) stage design is stage planning or blue print design before realized into the form real on stage future media development . At stage This researcher designing power point learning media on theme 7 subtheme 1 class 5. The process of making power point media namely : 1) Researcher designing interactive media that will created in the application powerpoint , 2) Next researcher make description material in accordance with 2013 curriculum , 3) Then create a cover and add background color , animation , and sound .

Next stage development , according to (Laili et al., 2024) Development is the process of realizing design become reality . Testing phase at stage This involve expert in the field required knowledge so that product development as expected . After powerpoint media finished design furthermore developed , later validated by experts . The purpose of doing it validation For know deficiencies and errors in existing media products made For become worthy used in existing media products made For become worthy used in the learning process . Validation test use sheet validation that has been provided researcher with use scale likert with 5 alternatives answer ( Arfinda & Rachmadyanti , nd) . Validation Test done 2 times for reach validity product until it is very valid. Researcher do data processing for every learning media in order to get average value for every learning media .

## CONCLUSION

The feasibility of PowerPoint learning media makes proof that this media effective For applied . Convenience in use and storage give efficiency time to the teacher inside Work . Content contained learning in PowerPoint media you can make things easier for teachers convey material classroom learning . Based on description results findings the state that validity material contained learning in PowerPoint media already worthy applied to the learning process . Material can be understood with easy for students to make student more curious For browse material more Far .

## REFERENCES

- Afida , FR, Nurhayati, E., & Dewi, GK (2024). Development of FlipHTML5 E-Module in Class IV Indonesian Language Learning . *JiIP - Journal Scientific Educational Science* , 7 (3), 3256–3263. <https://doi.org/10.54371/jiip.v7i3.4183>
- Anggraini , PD, & Wulandari, SS (2020). Analysis Use of Project Based Learning Models in Improvement Liveliness Student . *Journal of Administrative Education Office (JPAP)* , 9 (2), 292–299. <https://doi.org/10.26740/jpap.v9n2.p292-299>
- Arfinda , CM, & Rachmadyanti , P. (nd). *DEVELOPMENT OF KEMMEPEDIA MEDIA (INDEPENDENCE THROUGH INNOVATIVE AND EDUCATIVE LEARNING MEDIA) IN Social Studies LEARNING IN PRIMARY SCHOOLS* .
- Bwariat , AM, & Yugopuspito , P. (2024). *Augmented Reality Development for Increase Understanding Building and Improving Materials Liveliness Class VIII Middle School Students* . 06 (03).
- Eliana Putri Salsabila. (2024). *Implementation of Interactive Media Wordwall Based on the Problem Based Learning Model in Pancasila Education Learning in Class V of SD Negeri Gisikdrono 02 Semarang* . <https://doi.org/10.5281/ZENODO.11119925>
- Hasanah, W., Sari, EN, Rahmayanti , AF, Sari, IAN, Putri, IH, Gunada , IW, & Permata Anggarbini Rayes, W. (2023). MELATI (IT Literacy): Microsoft Office Training for Increase Teachers' Digital Skills at One Roof Elementary School 4 Gunungsari .

- Rengganis Journal Community Service* , 4 (1), 92–100.  
<https://doi.org/10.29303/rengganis.v4i1.394>
- Hermawan, T., Khairiani, D., Saifullah, I., & Bisri, H. (2024). *Influence Use of Learning Media Power point Interactive Regarding Interest in Learning Mathematics Student Class VII Madrasah Tsanawiyah* .
- Jubaedah, E., & Pd, S. (nd). *IMPLEMENTATION OF THE DISCOVERY LEARNING MODEL ASSISTED BY POWER POINT MEDIA TO IMPROVE LEARNING OUTCOMES OF STUDENTS OF SDN TANJUNGSARI 01 BOGOR* .
- Laili, N., Koeshandayanto, S., & Mashfufah, A. (2024). DEVELOPMENT OF INTERACTIVE MEDIA ON THE HUMAN CIRCULATION SYSTEM TO IMPROVE CRITICAL THINKING. *Muallimuna : Journal of Madrasah Ibtidaiyah* , 9 (2), 32.  
<https://doi.org/10.31602/muallimuna.v9i2.13596>
- Lapebridinsi, C., Oktaria, S., & Nabila, S. (2022). *Interactive PowerPoint Media Design Based Animation of Pancasila Material as Life Values For Student Class IV Elementary School* . 2 .
- Nurhosen, N., Sayyinu, S., Iskandar, R., & Balqis, M. (nd). *Analysis Application Mediap Learning Canva Based on Learning Outcomes Students in Learning Thematics in Elementary Schools* .
- Putri, SA, & Khusna, NI (2024). *Influence Website Based Multimedia Development for Increase Aspect Cognitive Students in History Subjects at MAN Pasuruan City* . 1 (3).
- Samosir, RCO (nd). *THE IMPACT OF VIDEO LEARNING MEDIA ON CONSTRUCTION COST ESTIMATION LESSON MATERIALS* .
- Setiawan, RHN, Fatahillah, A., Kristiana, AI, & Adawiyah, R. (nd). *DEVELOPMENT OF AUGMENTED REALITY LEARNING MEDIA ON FLAT SIDED SPACE BUILDING MATERIALS TO INCREASE STUDENTS' LEARNING MOTIVATION* .
- Sitompul, N., Wijaya, V., Mulyanto, UH, & Kurnia, I. (nd). *Accompaniment Development of Augmented Reality -Based Digital Learning Media for Middle School Teachers at the Sambas Education and Culture Service* .
- Wastiti, C. (2022). *Problem Based Learning Model Assisted by Power Point Media and Learning Videos For Increase Motivation Learning science for Class VI students at SDN 05 Matesih* .
- Zulhildi, F., & Suneki, S. (2024). *Implementation Canva App In Support Learning Interactive Citizenship Education Subjects for Students at SMPN 6 Semarang* . 8 (1).